

# Tournament Rules/Terms & Conditions

## **Registration/Payment:**

- Total cost is as follows:
  - Youth Teams - \$1925/Team (HST included)
  - Women's Teams - \$1750/Team (HST Included)
- For teams, a \$500 deposit must be made at time of registration.
- Individual Registrations must be paid in full at time of registration.
- Balance must be received by June 1st, 2023.
- Teams will be disqualified for non-payment.
- Credit Card Payments carry a 3.5% administration fee.

## **Coaches/Managers**

- Coaches/Managers must register their team before their first game.
- It is the responsibility of the Coaches/Managers to know all tournament rules.
- Coaches/Managers must be able to produce proof of age of each player upon request.
- A maximum of 5 coaches on the bench. We request that at least one coach/trainer is female.
- **Teams must have "home and away" jerseys.** If there is a jersey conflict, it is the responsibility of the "visiting" team to switch to their alternate jersey

## **Rosters**

- Currently we are allowing full rosters with a maximum of 18 skaters/2 goalies per team. If Public Health policies are changed for whatever reason prior to the event, we cannot guarantee that rosters will not have to be reduced.
- Rosters must be submitted a minimum of 14 days prior to first game.
- All players must be listed on first game sheet in order to be eligible to play in tournament.
- Players must participate in at least one round robin game to be eligible for the playoff round.
- Players can only participate on one team. Players will not be eligible to move to another team even if their own team has been eliminated.
- Any substitutions to rosters within the 14 days of submittal, must be approved by the WHA.
- Penalties will follow Hockey Canada rules. Any major penalty will result in a review and possible ejection from tournament.
- Coaching unsportsmanlike penalties will be reviewed by the tournament organizers and the officials. If abuse of official or opposing team is found, the coach will be ejected from tournament and put the team at risk of removal.
- Abuse of officials/opposing teams or fans will not be tolerated. If a fan, team, or staff member is found to be in violation, they could risk their removal from the premises as well penalties handed down to their team.

- A coaching staff that plays a player who is not eligible can have their team immediately disqualified from the tournament under the discretion of tournament staff (including current suspensions, carry over suspensions from prior events, age, false identity, etc.).
- No refunds will be given for any major violations.

## **Games**

- Teams should be ready to play 15 minutes before game time. Early starts to games will be a decision made by tournament organizers.
- There will be a 3 minute warm up prior to games. Clock will start when zamboni leaves ice.
- Round Robin/Semi Finals period lengths will be 10/10/12.
- Finals period lengths will be 12/12/15.
- There will be no overtime in round robin play.
- A 30 second time-out will be allowed in playoff games only.
- Game rules will follow OHF/Hockey Canada rule books.
- Protective equipment must be worn in accordance with OHF policies
- If the goal differential is 5 goals or more in the 3rd period, the clock will go to straight time. The clock will stop once the goal differential drops to 3 or less. If the referees feel that a team is purposely delaying time, the referee can stop the clock. Clock will stop for injured players. Once player is safely back on bench, clock will restart once puck is dropped for faceoff
- All forfeited games will be marked as a 5-0 loss for the team forfeiting
- Maximum Goal Differential on the clock will be 5-0. Maximum goal differential in the standings will be 5-0

## ***Semi-Final Overtime Rules***

- - In semi-final round there will be a 5 minute, stop-time, 3-on-3 sudden death overtime period to determine the winner.
  - If no winner is decided at the end of overtime, a 3-player shootout will decide the game.
  - Each team must use every player on the bench before allowing the first shooter to go again.
  - Players will shoot alternating at each end.
  - Players serving penalties at the end of overtime are permitted to participate in the shootout, but will be last players used on team

## ***Championship Overtime Rules***

- - In Championship games, there will be a 3 minute, stop time, 4 on 4 sudden death overtime period to determine the winner

- If the game is still tied at the end of the first overtime, both teams will remove a player and compete in a 3 minute, stop time, 3 on 3, sudden death overtime period
- If the game is still tied at the end of the second overtime, both teams will remove a player and compete in a 3 minute, stop time, 2 on 2, sudden death overtime period
- If no winner is decided at the end of the 3rd overtime, a 3-player shootout will decide the game
- Each team must use every player on the bench before allowing the first shooter to go again.
- Players will shoot alternating at each end.
- Players serving penalties at the end of overtime are permitted to participate in the shootout, but will be last players used on team

### **Tiebreaker Rules**

*In the event of a tie in round robin play, the following tie breaker policy will be used:*

#### ***Two teams Tied***

1. Best win record in games played between tied teams
2. If still tied, the team with the best win record
3. If still tied, the team with the best goal average in all games would qualify. The goal average of a team is determined by dividing the total number of goals for by the total number of goals for and against in all games played  $GF/(GF+GA)$
4. If still tied, the team with the least number of minutes in penalties in all games
5. If still tied, the team to qualify would be the team that scored the earliest goal in the game(s) between the tied teams
6. If still tied, the tie breaker will go to the team with the best  $GF/(GF+GA)$  percentage using the actual score sheets.
7. If still tied after all previous methods have been applied, the winner will be decided by a single toss of a coin

#### ***Three or more teams tied:***

Note this tiebreaker is used to determine the seeding of 1st, 2nd, 3rd, etc.

1. Best win record in games played between tied teams.
2. If still tied, the team with the best goal average in all games would qualify. The goal average of a team is determined by dividing the total number of goals for by the total number of goals for and against in all games played.  $GF/(GF+GA)$
3. If still tied the team with the fewest goals against in all the games played
4. If still tied, the team with the most goals for in all the games played.
5. If still tied, the team with the least number of minutes in penalties in all games played.
6. If still tied, the tie breaker will go to the team with the best  $GF/(GF+GA)$  percentage using the actual score sheets.
7. If still tied, a coin toss.

Note: Once a step in the three or more teams tiebreaker establishes a ranking of a team(s), they assume that position and the remaining teams go to the next step. They do not go back to the “Two Team Tiebreaker”

### **Protests/Disputes/Discipline Issues**

- No protests will be accepted – including video footage.
- The tournament staff will not overrule a referee's decision.
- It is our objective to host a fair and competitive tournament for all teams. It is the coaching staff's responsibility to make their players and their parents fully aware of the tournament rules.
- Spectators that are deemed to be detrimental to the game, abusive to officials, other spectators, or players on the ice, will be asked to leave the arena. If a problem persists, the spectator's team may be issued a delay of game penalty. Extreme issues may result in a forfeit of the game and possible expulsion of the team from the tournament.

### **Cancellation/Refund Policy**

**Event Cancellation Policy:** If the event is unable to proceed due to the pandemic and the WHA is forced to cancel, all teams will be refunded minus any costs incurred by the WHA up to that point.

**Team Cancellation Policy:** Customers may cancel any registration up to 11:59PM on May 1st, 2023 and will receive a full refund less a \$250 administrative fee per team. Teams cancelling after this date will not be refunded their \$500 deposit.

Refunds can only be processed back to the original form of payment.